

Saturday, 30 January 2010 12:00 PM

HeroClix Extreme Wrestling Federation

Each player gets six (6) figures - one figure up to each of the following point costs: 75, 125, 175, 225, 275 and 325 points, including feats

Players play one figure at a time.
When that figure takes damage, a d6 is rolled to see who "tags in."

Play continues until all figures on a team are eliminated or time runs out.

Legal sets:

DC HeroClix: Batman (Alpha)
DC HeroClix: Crisis
DC HeroClix: Justice League
DC HeroClix: Origin
DC HeroClix: Legion of Super Heroes (Starter)
DC HeroClix: Green Lantern Corps Collector's Set
DC HeroClix: Giants Collector's Set
DC HeroClix: Anti-Monitor Action Pack

Marvel HeroClix: Hammer of Thor
Marvel HeroClix: Secret Invasion
Marvel HeroClix: Fantastic Four (Starter)
Marvel HeroClix: Mutations and Monsters
Marvel HeroClix: Avengers
Marvel HeroClix: Supernova
Marvel HeroClix: 2099 Collector's Set
Marvel HeroClix: Days of Future Past Action Pack

Indy HeroClix: Hellboy and the B.P.R.D. Action Pack Indy HeroClix: Invincible Collector's Set

All Colossal-sized HeroClix figures *except* Sentinel (2002), Sinestro (2002), and Galactus (2004 convention) remain in the restricted environment.